Geometric Forgery:

During this activity your students will increase their appreciation of famous paintings and their ability to identify them. They will also learn about forgeries and they will improve their drawing skills.

Activity:

Your students will research and identify a famous painting they would like to draw. They will then use geometric forms (cube, cylinder and the sphere) to recreate the artwork.

Introduce the activity by viewing the following resources from NOVA about forgeries: Interactive / Video. Next, familiarize your students with the art series called Art Basics with Dick Termes: Drawing, which is a drawing system that uses cubes, cylinders and spheres. View the introduction video and episode one which is called Art Basics with Dick Termes: Drawing – Cube Basic.

Below are links to additional videos that introduce more drawing techniques. The students are encouraged to watch sections of the videos in class or at home to enhance their drawing abilities. The following Teaching and User’s Guide includes video timecodes and direct links to the videos also.

Example Videos:
1. Cube Addition
2. Cube Subtraction
3. Cylinder Basic
4. Cylinder Addition
5. Cylinder Subtraction
6. Cylinder Realism
7. Sphere Basic

Process:
- Identify and select a famous painting (PBS LM/ internet search/library)
- Recreate the drawing using the basic forms: cube, cylinder & sphere
- Display a copy of the original and geometric forgery

Contact EdServices@sdpb.org for more information about SDPB’s educational resources